

# QCDQ March Madness Sweet 16 Challenge RULES AND REGULATIONS.

1. The cost to enter the Sweet 16 Challenge is \$15\*. You will receive a playing card and a t-shirt/baby tee in the collegiate color of your liking (Wolfpack red, Carolina Blue, Duke Blue, Clemson Orange, etc). \*Jam Crew can pay \$3 extra to get Jam Crew on the back of their shirt.
2. Each player should fillout their "stats" completely, choosing a division that they most frequently attend classes in (Meck, Cabarrus or Gaston). (You can still attend class in any division.) Sweet 16 Challenge players may not share their bracket with others.
3. Each class that you attend **FROM 3/11 TO 4/4** will receive a score based on the number of participants and instructors present (2 points for each participant present, 3 points for each instructor present.) Write the **date** of the class, **name** of the class and the final **SCORE** of the class beside each of the "Sweet 16" lines **in order** from 1 to 16, as you attend each class. The final **SCORE** will be announced at the end of each class. (You must keep track of this on your own, and scores **will not be posted online**)
4. Final score cards will be compared to the sign-in sheets to ensure that there is no foul play. In other words, you must have been present in that class in order to use the score from that class.
5. After you have attended all 16 classes, complete the bracket by advancing the "winning" class (the one with the higher SCORE) to each subsequent level until *your* Champion Class is revealed. Turn in your completed bracket by April 10, 2010.
6. All players with completed brackets will be entered in a drawing for free classes! For each division (Meck, Cabarrus, & Gaston) there will be a drawing for an Unlimited class card.
7. All Sweet 16 Challenge Players that can was present for the CHAMPION class that appears on the bracket of each "Division" winner will receive \$5 off their next class card purchase!

